

ABSTRACT OF THE DISCLOSURE

A system and method for bumping graphical components between display regions of a graphical computer interface are provided. The present invention bumps a selected graphical component in response to a signal from an input device. Bumping involves
5 locating a destination location for the graphical component to be bumped, and moving the graphical component to the destination. The destination can be determined in any one of a number of different manners. Destinations can be located at a predetermined distance from an original location of a graphical component, at an "analogous" location on another display region, or at an open location in the same display region or another display region.

10